



## **RESERVE UMPIRE ROLES AND RESPONSIBILITIES**

### **Upon Arrival**

1. Spare stumps and bails – curator.
2. Check if radios are charged and functional.
3. Check new balls - correct brand and size and adequate amount of balls available.
4. Check old balls – check the brand, condition and amount available.
5. Check weather forecast - anticipate possible stoppages during matches.
6. On-field umpires – synchronize watch with the clock/watch the on field umpires will use during matches.
7. Keep time sheets, pen and calculator ready.
8. Always be ready in case you are needed to go on field

### **When on the Field Before the Match**

1. Keep radio with you at all times.
2. Amount and size of rollers available – curator.
3. Check width sightscreens (both ends) – wide enough to cover the bowler’s hand at release.
4. Sight screen adequately covered with cloth where necessary – white and red ball cricket.
5. Saw dust availability - curator.
6. Clear square area 15 mins prior to start.
7. Check crease and other markings are correct.
8. Check inner circle is marked.

### **When on the Field Before the Match continued.....**

9. Make sure water is off the covers next to side of field.
10. Arrange remarking of creases during intervals – if available.
11. Monitor players, coaches, before the toss – police pitch area.
12. Check boundaries and that the distance between rope and advertising boards comply with playing conditions.
13. Be close to Match Ref/CGL Rep at the toss.
14. Ensure field is clear prior to start – no equipment left behind.
15. Shadow batting behind the stumps.

### **After Start of the Match**

1. Confirm start time of each innings with on-field umpires
2. Keep time (over by over) and inform umpires of the over-rate every 4 overs.
3. At fall of 8th or 9th wicket, ask the on-field umpires to confirm the roller and duration.
4. Assist with remarking of creases during interval.
5. Reserve players - properly attired when entering playing area.
6. Check for bibs and correct cricket shoes.
7. Assist on-field umpires with players leaving and returning to field. Check on injured players after 8 minutes and update Match Ref/On-Field umpires.
8. Make sure that spare balls, stumps and bails are with you at all times
9. Regular over rate updates – communicate with on field umpires. Every 4 overs
10. Any penalty time to be communicated to On-Field umpires when injured fielder returns.
11. Foot holes - inform curator and supervise repairs if possible.
12. Time lost – inform all relevant parties (teams, scorers, curator etc.) of the amount of overs remaining and rescheduled playing times.
13. Communicate any penalty time to On-Field umpires.
14. Communicate over-rate to on-field umpires (and teams if asked).